

CORAL SHOOT OUT 2017

Watford Colosseum 23 – 26 February 2017

Provisional Format of Play

| Date | Round No | Session Time | Match No |
|-----------------------|----------|--------------|---|
| Thursday, 23 February | L128 | 12pm | 37, 1, 2, 3, 9, 4, 5, 7, 6, 8, 10, 11, 21, 14, 12, 15, 16, 19, 59, 20, 22, 23, 25, 52 |
| | L128 | 7pm | 44, 24, 28, 29, 60, 31, 32, 35, 36, 33, 40, 34, 45, 39, 38, 43, |
| Friday, 24 February | L128 | 12pm | 27, 30, 41, 42, 18, 26, 13, 50, 46, 47, 48, 51, 17, 54, 55, 56, 58, 63, 61, 62, 64, 57, 53, 49, |
| | L64 | 7pm | 16 x L64 matches Random Draw |
| Saturday, 25 February | L64 | 7pm | 16 x L64 matches Random Draw |
| Sunday 26 February | L32 | 12pm | 16 x L32 matches Random Draw |
| | L16 | 6pm | 8 x L16 matches Random Draw |
| | QF | | 4 x Quarter Finals Random Draw |
| | SF | | 2 x Semi Finals Random Draw |
| | F | | Final |

All matches up to and including the Final will be one frame. All matches will be a maximum of 10 minutes in duration with a shot clock; the first 5 minutes at 15 seconds, and the remaining 5 minutes at 10 seconds.

The other rules are:

- All fouls to result in opposing player having the ball in hand. Clock starts when player receives the cue ball from the referee.
- Players must hit a cushion or pot a ball on every shot
- Players 'lag' for who breaks (winner decides)
- Blue ball shoot out in event that points are tied in frame. An equal number of alternate attempts and the first player to make an unequalled pot will win the frame (winner of lag decides who goes first). Cueball placed in D.